

MOHAMMAD NOUREDDINI

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Profile

Visual artist and storyteller working across traditional and digital media to explore themes of cultural memory, identity, and symbolism. With a foundation in fine art (BA in Painting), my practice bridges painting, illustration, and concept design. I create personal and commissioned work that often revives heritage through contemporary form, with a focus on narrative and atmosphere. My artworks have been exhibited, published, and awarded internationally, including as Art Director of the multi-award-winning short animation *Tomorrow*. I am deeply committed to artistic growth, cultural dialogue, and sharing knowledge through exhibitions, collaborations, and workshops.

Selected Exhibitions

- **Title TBC** – Solo Exhibition – Tusche Kunst Gallery – Bremen, Germany – 2025 (Upcoming)
- **Navigation and Journeys** – Group Exhibition – Frontier Gallery – Sheffield, UK – 2025 (Upcoming)
- **Permanent Exhibition** – Group Exhibition – Iranian Artist Forum - Tehran, Iran – 2025
- **Figurative** – Group Exhibition – Iranian Artist Forum - Tehran, Iran – 2019
- **Illustrations** – Group Exhibition – Iranian Artist Forum - Tehran, Iran – 2019

Selected Projects

- **Tomorrow**
Art Director, Visual Development
A painterly animation directed by Aryasb Feiz, exploring loss, resilience, and childhood through rich symbolism. Winner of Best Animation at Brooklyn Film Festival and Foyle Film Festival. 6.8M views on Omeleto, Oscar-qualifying festival selection.
Roles: Art Direction, Visual Development, Color Scripts, Symbolism & Narrative Design
- **Sharab-e Cheshman**
Illustrator, Visual Storyteller
An artistic exploration of spiritual longing and human conflict, using symbolic visual storytelling in ink and digital media for Music Video for Mohsen Namjoo. Broadcast on BBC Persian.
- **Sofalgar** – Cultural Board Game
Illustrator
Commissioned by The Institute for the Intellectual Development of Children and Young

Adults (Iran). Designed board, booklet, and box art featuring ancient Persian pottery to promote cultural heritage among younger audiences.

Workshops & Teaching

- Creative Skill School – Concept Design – Instructor – 2020
- Inverse School – Digital Painting – Instructor – 2019
- Tarbiat Modares University – Digital Painting Workshop – Instructor – 2019

Honours & Recognition

- *Honourable Mention* ArtStation Keyframe Illustration Challenge (2022)
- *2nd Prize* Best Illustration, 6th National Festival of Toy & Illustration Design (2021)
- "Media Feature" Kanoon Cultural Institute, article and interview on visual storytelling in games (2021)
- "Tomorrow" featured on Omeleto (6.8M+ views) (2024)
- "Sharab-e Cheshman" music video aired on BBC Persian (2021)

Education

BA in Painting and Visual Arts

Shahid Bahonar University – Kerman, Iran · 2006 – 2010

Other Experience

- **Senior Concept Artist** – Jagex · Cambridge, UK · 2022–2025
Created promotional artwork and concept designs for RuneScape.
- **Art Director** – Bad Stache Studio · Iran · 2018–2022
Directed multiple short animations, including *Tomorrow*.
- **Concept Artist** – 2010–2022
Freelance Projects in Games, Publishing, and Animation.

Skills

- **Artistic:** Watercolour, oil, ink, charcoal, digital painting, visual storytelling, concept development
- **Tools:** Photoshop, Blender, 3D Coat, KeyShot, ZBrush
- **Languages:** English, Persian